

Lesson 4: What Does Your Space Team Get up to in Space?

Rationale

Students will use the absurd and wonderful word combinations in Spaceteam ESL as inspiration for a narrative. They can share these stories in a variety of ways, using either their 2D ship drawing with a cut-out of their character to tell the story, or if they have created 3D versions they can tell the story using these props, or they could get really fancy and create a 2D or 3D stop motion animation or a series of photographs or a comic/graphic novel. Details about how to accomplish each of these is explained below.

What you need

- ★ what you need depends on which story telling option you take
- ★ Spaceteam ESL wordlists (see Appendix A)

Basic Version:

1. **props** - the 2D drawings from lessons 2 & 3, and/or the 3D sculptures from lesson 2 & 3 extensions

★ Other Options:

2. **photo-narrative** - the 2D drawings from lessons 2 & 3, and/or the 3D sculptures from lesson 2 & 3 extensions + the same drawing or sculpture materials + camera and tripod
3. **stop motion animation** - if there is a mac available this software is free and easy to use: <http://www.framethief.com>

4. **comic or graphic novel** - examples of comics and graphic novels + paper + drawing tools of choice

Introduction

- ★ write 3 interesting commands from Spaceteam ESL on the board (for example, “**sing to official chief**”; “**quote creative poetry**”; “**taste illegal honey**”)
- ★ imagine you are in your ship with your space team what happened moments ago that lead to any of these three situations?
- ★ students can take a few minutes to write their answers, and/or simply respond orally

Activity

- ★ look through the Spaceteam ESL word lists (Appendix A), and create your own series of words, or use the ones that exist already as a starting point for a story (**more examples: transform dimension; arrange factory**) - you may choose for this to be the title, but it's up to you
- ★ write the story
- ★ these stories can be shared in a large number of ways:
 1. **props** - the easiest is to take either the 2d or 3d space ship and characters from lessons 2 & 3 and add any further characters, props or details and read and act out the story
 2. **photo-narrative** - students can divide their stories into “important scenes”, create these scenes in 2d or 3d and photograph them - these

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3. photos can be projected or printed and made into a book
4. **stop motion animation** - students can create stop motion animations
5. **comic or graphic novel** - students can use their original drawings of the ship and character as a base for a comic strip or graphic novel - in this case share examples of graphic novels and encourage students to describe and discuss what they see, and then try to apply some techniques in their own work

Conclusion

- ★ what is the title of your story?
- ★ when finished, students share their stories with the class and/or community



The End.